Interactional Complexity Development, Interactional Demonstrators and Interaction Density in Collaborative and e-collaborative Writing Modalities

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Abstract

This study aimed at investigating the potential of collaborative and e-collaborative writing modalities in developing interactional complexity, utilization of interactional demonstrators and density of interaction. To this end, 66 Iranian intermediate female English as foreign language learners (EFL) were selected to participate in this study according to their scores on Oxford Placement Test (OPT). Participant assignment into experimental group was done on the basis of computer literacy criterion. The conversation analysis of transcribed conversations in collaborative writing and log analysis of e-collaborative writing on e-writing forum indicated that collaborative writing led to more complex interaction than e-collaborative writing on the basis of interaction complexity measure. Significant differences were found in the frequency of interactional resources and demonstrators in two writing modalities using chi-square analysis. Informational demonstrators occurred more in e-collaborative writing, and interactional, attitude and empathic resources occurred more in collaborative writing. Interaction density measure was also in favor of collaborative writing. The results implied that implementation of collaborative tasks is potential technique for the development and assessment of interactional competence .

Keywords: interactional complexity, interactional resources, interactional density, collaborative writing, e-collaborative writing

With the introduction of communicative competence, second and foreign language acquisition/learning literature has thrived with research on how and what factors affect the development of communicative competence components including grammar, sociolinguistic and discourse and strategic ones (Hulstijn, 2011). While the other three competencies are owned individually, strategic competence is composed of a set of skills that help better accomplished the other three. Later added to the competency model, is interactional competence (Young & He, 1998). Interactional competence is defined as the knowledge and ability constructed as a result of "interactional processes during interactive tasks such as negotiation of meaning, feedback, and production of modified output" (Kim, 2009, p. 255). Interactional processes include corrective feedback, modification of input, uptake of forms, recast and meta-linguistic talk opportunities, confirmation checks and interaction management. Interactional competence is "co-constructed by all participants in a discursive practice; participants recognize and respond to expectations of what to say and how to say it by drawing on various identity, linguistic, and interactional resources that they bring to the interaction" (Morales & Lee, 2015, p. 34).

Since these features are unique to interaction and they cannot exclusively be measured as a part of individually owned competence, most research in this respect utilized individualized tasks such as picture description tasks or elicitation techniques (Sato, 2014). Besides research on the role of artifacts such as task design factors and the role of interviewer in elicitation techniques (Fulcher, 2003) in learner performance proposed that L2 performance in interaction is a better indicator of both classroom and real-world discourse (Sato, 2014; Turner, 2012). With interactive approaches towards learning, the trend of both education and research is changed from individualized learning to more social and collaborative learning through collaborative tasks and to act in the scope of the present research collaborative writing. Collaborative writing as an instructional tool encourages interaction which primes negotiation opportunities as the learners are involved in processing the

language deeply, reflecting on it and collaboratively solving linguistic problems (Elola & Oskoz, 2010; Li & Kim, 2016). There is much research evidence acknowledging the dialogic productive nature of collaborative writing which rests on the transformation from inter-subjectivity to intra-subjectivity (Platt & Brooks, 2002). There are plenty of studies on confirming decisive role of collaborative writing in influencing language complexity of learner language (Dobao, 2012; Elola & Oskoz, 2010; Jalili & Shahrokhi, 2017; McDonough & Fuentes, 2015; Yazdi-Amirkhiz, Ajideh, & Leitner, 2016) and cognitive task complexity on language complexity (Frear & Bitchener, 2015; Luna & Ortiz, 2013; Rahimpour & Mohamadi, 2012).

Missing from the literature is how collaborative writing mediates interactional complexity. Besides, recent interest in how computers can mediate the process of language learning led to the development of new terminology "collaborative e-writing" (Pardo-Ballester & Cabello, 2016). A growing number of studies have explored how computers transformed language learning. These studies range from less integrated and asynchronous use of networks such as wikis, blog writing, asynchronous emails to a more integrated, communicative, synchronic chat room messaging and telecollaboration (Elola & Oskoz, 2017). Research on former focused on the quality of jointly produced text and the latter on modality effects on quality of mutuality and equity in interactions and writing process (Zheng & Warschauer, 2017). It is a need to rethink the issue of cooperation and collaboration in the electronic environment compared to interaction in traditional and conventional classes to investigate if writing modalities mediate the quality of collaboration and communication (Prohorets & Plekhanova, 2015). Therefore, moderating effect of the modalities such as collaboration or e-collaboration is yet an area to be discovered (Pardo-Ballester & Cabello, 2016). Therefore, this research is intended to investigate the interactional complexity, utilized interactional resources and demonstrators, interactional density in two modalities of collaborative writing and e-collaborative writing.

Literature Review

Interactional Competence

Building on sociocultural research, the role of learner talk, negotiation of meaning and interaction in the classroom is acknowledged to promote language learning (Twiner, Littleton, Coffin, & Whitelock, 2014). In linguistically mediated social activities, qualified participants need something more than linguistic knowledge. Participants' diversity of linguistic and interactional resources indicates what a person knows and what a person does together with others in dialogic discourse practice (Morales & Lee, 2015). In dialogic interaction, the mind goes through meaning-making process that helps learners co-construct knowledge through establishing shared knowledge and moving from inter-subjectivity (learning by others what they cannot learn alone) to intra-subjectivity (self-regulated learning). It is proposed that if mind goes through this transformation, it should be seen in dialogic discourse (Mohamadi, 2017). In addition, interaction work requires participants go through repair negotiations as a result of communication breakdown and positively foster language development since repair negotiation creates comprehensible input through clarification requests, recast, prepositional adjustments, comprehension and confirmation checks which make learners have pushed output and in turn attend linguistic resources and reconstruct interlanguage development by the monitoring of external feedback (Kitajima, 2013).

Therefore, various studies investigated classroom discourse and interaction to understand the potential learning opportunities interaction provides for learners. These studies are mainly of two types. Learning based evaluation studies are product based investigation of how interaction affects learning outcomes such as positive role of classroom interaction on speaking skill (Azadi, 2015), on word meaning (Ellis, Tanaka, & Yamazaki, 1994), ultimate language achievement (Collentine & Freed, 2004), and psychological traits such as attitude and ethnic relations (Sharan, 1980), motivation (Deci & Ryan, 2000), self-esteem (Ghaith, 2003), and social relations and competence beliefs (Urdan & Schoenfelder, 2006). Response based evaluation examines the process by which learners accomplish the task and evaluates if their production matches what it is expected of teachers (Ellis, 2003). In this type of process-oriented investigations, the focus is on an ongoing process of meaning negotiation

and the crucial interplay between the peers and group members to manage and orchestrate discourse through interactional moves to accomplish the task objectives dialogically rather than authoritatively.

Various studies have explored the construct of interaction and how it unfolds in dialogic discourse from different perspectives. For example, Sato (2014) utilized competence based and performance-based measures on raters' perception and perception of participants on peer interaction. The results of regression analysis of elicited interaction specific features such as turn-taking highlighted the important role participants have. Besides, correlation analysis indicated that individual performance cannot be predicted regardless of context. Others explored how interaction is mediated by artifacts such as pedagogic tasks. For example, Kim's (2009) study of how task complexity affected the amount of attention and noticing learners give to the language supports the fact that the more complex the task is, the more focus on form occurs during an interaction. Other artifacts such as computers also received good attention recently. Research indicated that computers have dramatically changed interaction. Zhang, Liu, Chen, Wang and Huang's (2017) social network analysis, content analysis, and log sequential analysis indicated that in computer-assisted collaborative activities, interactions are less reciprocal and loosely connected. Kent, Laslo, and Rafaeli's (2016) study of interactivity in online discussion tools indicated that there is a significantly positive relation between interactivity and learning outcomes.

Interactional Complexity, Resources, and Density

There are two types of interactional complexity: the extent to which learners produce elaborate and varied language (Ellis & Barkhuizen, 2005). The former one is related to learners' desire in using complex language, and the latter is learners' readiness in using different and varied language. Interactional complexity provides a measure of the extent of each speaker's contribution. Interaction in which speakers contribute regularly to the interaction is called complex interaction. Interactional complexity is also measured on two scales: the index of elaborate and

complex interaction measured by counting the total number of turns performed by each speaker (number of turns) and a total number of words produced by a single speaker divided by the speakers' total number of turns.

As Arundale (2013) suggests, there are two types of conceptualization of interaction in communication. According to his specification, the first type is encoding decoding model which assumes interaction is the activity of one language operating system which operates irrespective of any other processing system. In this model, communication is a monolog alternated between individuals. This approach is summative and mostly conducted through omnipresent observation data collection procedure. The second type is interaction achievement conceptualization model which assumes that encoding decoding model masks non-summative interdependency of utterances. Here, interaction is an interplay between two or more individuals' cognitive autonomous behavior that makes an integral system. Accordingly, the research method is finding grounded viable evidence for interaction achievements. Whatever the approach is, there is the danger of the data being affected by the researcher perspective. Transcriptions of verbal and non-verbal activities reduce multimodal interaction into a monomial script. The transcripts may include the data perceived to be significant by the researcher (Twiner et al., 2014).

Varied interaction is an interaction in which contributors utilized different interactional moves and the constituents by which learners manage negotiation sequences are seen as an index for interactional complexity (Samarbakhsh Tehrani, Iravani, Hessamy, & Hemmati, 2013). Ryshina-Pankova (2011) investigates how American learners of German changed their interactional resources to evaluate the books and persuade to read it in book review writing task from direct expression of authorial opinion to an intersubjective reader orientation theme. Discourse-semantic analysis drawing on systematic functional linguistic framework as Appraisal on interactional resources in letters written by Swedish learner in L1 and English as foreign language indicated that quantitatively there is no statistically significant difference in the frequency of interactional

resources in L1 and FL (foreign language) and qualitative analysis identified linguistic and non-linguistic resources used by participants to achieve interactional meaning (Lindgren & Stevenson, 2013). The comparison between prosperous and less successful L1 and English argumentative writing of Chinese ESL university students indicated that successful argumentative writing differs from its counterpart as it includes more hedging interaction devices. Besides, it is stated that there is no significant difference in interpersonal devices such as boosters and attitude markers between the two. However, less authorial identity was found in L1 writing (Lee & Deakin, 2016).

Mitchell & Myles (2004) state that interactional moves are what learners undertake to modify the interaction and manage or repair the created discourse through turn taking. The term 'turn taking' is used when some people are speaking, and there is a change between them. These turns are naturally occurring in each interaction between people (Chalak & Karimi, 2017; Twiner et al., 2014). The interactional resources and moves take many forms and functions including instances of acknowledging understanding and receipt of previous talk, expressing agreement, passing up a turn at a talk, displaying stance by evaluating what has been said, indicating that an utterance was heard as news (newsmaker), displaying involvement and signal attentiveness and support for the speaker (Twiner et al., 2014). Besides, speaker interactional moves, the listener interactional moves lead to interaction development such as backchannels, reactive tokens, response tokens, listener feedback, nonverbal behaviors (head nods and laugher), non-minimal responses (agreement assessor, repetition, sentence, completions and classification questions) (Shively, 2015). There are speaker-listener moves such as turn taking, mentoring, repair and politeness. Each token can serve multiple functions depending on discourse context and intonation (Arundale, 2013). According to Hall and Smotrova (2013), private speech (self- talk) as a form of meta-comment on ones' action with different functions of exclamation, hypothetical statements, self –directives, self- evaluative statement markers that show a change in cognitive status, and prosodic features was

seen a cognitive endeavored and only recently it is considered as a social one because ones' private speech in public shows that it is a shared problem to be solved and urge the other interlocutor to respond. Respectively, another interlocutor is seen as a fellow conversationalist rather than as an audience.

Interaction progress requires participants' orientation towards utilizing a variety of multi-modal phenomena including interaction organization activities, materials, body, and speech. This involves complex attentional and cognitive resources and adjustments to respond to dynamic fashion in interaction. It requires mutual orientation to pertinent features in the locus of attention to coordinate critical next moves and maintain interactional coherency (Bottema-Beutel & Smith, 2013). Among many interaction features, unique feature is density of interaction. The density of communication is measured according to Palonen, Hakkarainen, and Fishman (2013) measure. According to this measure, the more actors that have a connection with one another, the denser the interaction is. The number of observed ties is divided by the number of all possible tiles. The measure varies between 0 and 1. If the network is 0, the interaction is empty and has low density. If the value is 1, it indicates that others directly interacting with everyone else and the interaction is highly dense.

Since successful L2 writing partly depends on interaction features and qualities (Lee & Deakin, 2016), investigation how interaction modality moderates interaction features is worthy. Moderate interaction feature is worthy. However, little has been documented in this regard (Pardo-Ballester & Cabello, 2016). Therefore, this research is intended to investigate the potential of two writing modalities of collaborative and e-collaborative in fostering interactional complexity development, interaction demonstration, and intensity in Iranian EFL learners. The following research questions were set to attend the research objective.

1. Do collaborative and electronic collaborative writing modalities develop interactional complexity?

2. Do collaborative and electronic collaborative writing differ regarding creating a medium for utilization of interactional demonstrators by writers?

3. Do collaborative and electronic collaborative writing differ concerning interactional density?

Method

Participants

 Student participants. Since equitable participation in the classroom environment is a crucial component of interactional competence and since how learners are positioned to enter classroom interaction affects their duties and responsibilities, and in turn development and demonstration affordances available across classroom interaction terrain (Pinnow & Chval, 2015), care was taken in homogeneity issues in participants selection. 66 Iranian adult intermediate female EFL learners with age range of 16-20 whose L1 was Persian were invited to participate in this study. The program was a free writing program participants voluntarily attended. From among 82 enrolled participants in the program, those whose scores on an Oxford Placement Test (2004 version) were 40-47 out of 60 representatives of intermediate level (Pollitt, 2009) were selected to take part in this study. The OPT interpretation rubric of Pollitt (2009) was used. Students were assigned to two groups of collaborative and e-collaborative writing. The experimental group assignment was based on computer literacy criterion; those who indicated they often used computers in program registration form were assigned into the e-collaborative group and the rest to the collaborative counterpart. 30 students were in each group. Students made three classes of 12 students. In each class, students made four groups of three students. The initial sampling was random sampling by proficiency level on OPT and computer literacy criterion. Within class, group assignment was done on the basis of convenient based sampling.

 Teacher participants. There were three teachers holding the classes. Teachers were Iranian nonnative PhD holders of teaching English as a

foreign language. They cooperated as duty paid teachers in this program with teaching writing experience of 5 -7 years. Besides instruction, they helped in data coding phase of the study. They were briefed and trained how to code the data using measurement rubrics of interactional complexity, interaction demonstrators, and density. The inter-rater reliability index for the three raters who rated the participants' performance on the pretest of writing was .951 (p = .000). Had a single rater rated them three times, the intra-rater reliability would have been .867 (p = .000). The inter-rater reliability index for the three raters who rated the participants' performance on the posttest of writing was .855 (p = .000). Had a single rater rated them three times, the intra-rater reliability would have been .663 (p = .000).

Instruments

   Oxford placement test (2004 version). OPT is a standard test of language proficiency with a 6 rating scale; students whose score fell between 0-17 were considered as basic (A1), and students whose scores were 18-29 were identified as elementary students (A2). Those whose scores were between 30 and 39 were in the lower intermediate group (B1). The students with the scores of 40-47, were identified as upper intermediate (B2) and also students who obtained scores 48-54, and 54-60 were considered as advanced (C1) and very sophisticated (C2) levels respectively.
   E-writing forum. For electronic collaborative writing, an e-writing forum was designed and launched on http//e-writing forum.ir in September 2016. Some of the features of this website are as follow: (1) sharing with anyone in such a way that no finished file is uploaded; (2) accept or reject changes which means the possibility of tracking the changes and taking control of what makes into the writing tasks and what does not; (3) in line comments which are provided through collaboration on specific pieces of text; (4) discussion tools by which participants could share ideas, review changes and gather feedback in one place. The website was introduced both to teachers and e-collaborative writing group students. Students were instructed about how to create an account. Teachers were also taught about

how to act as admins and use the potential and informative options provided by the website to monitor group work.

Collaboration instruction. The structure of collaboration adapted from Mulligan & Garofalo (2011) with some modifications was implemented in this study. The structure and organization of cooperation is as follow: 1) students choose their partners on the basis of their convenience; (2) they brainstorm about the topic which is selected considering topic familiarity issue; (3) they research and gather information using any source; (4) they provide the outline and give it back to the teacher and the teachers provides pertinent comments; (5) they then plan and write the first draft; (6) they check out the first selection according to the check list provided by the teacher in advance; (7) each student had editing individually with different highlight colors so that when handed together they could track each other's ideas and provide justification for the required revisions; (8) they handed in their writing to the teacher and the teachers comment on language, content and organization; (9) students received the teachers' comments and revised the paper together. Students in both experimental groups were briefed and instructed to follow the mentioned collaboration structure in doing their assignment in class and online through the website.

Interactional complexity, demonstrators, and density measurement rubrics. To measure interactional complexity, two scales were used: the index of elaborate and complicated interaction measured by counting the total number of turns performed by each speaker (number of turns) and the total number of words produced by a single speaker divided by the speakers' total number of turns. The sum of two measures was considered as the degree of complexity of interaction. The transcription analysis of recorded and transcribed collaborative writing and log analysis of electronic collaborative writing were used to first identify the interaction demonstrators through open coding and frequency counts of them to measure possible differences of their quantity in two writing modalities. The basic unit of analysis in demonstrator elicitation was c-unit (communication unit). A communication unit is a chunk of

information perceived cohesively with the speaker/hearer and has psychological reality for the encoder) (Crookes, 1990). Each c-unit was coded and given specific type and category according to the functions they played. The elicited demonstrators, their types, and examples are provided in the related data analysis part. The density of interaction is measured according to Palonen et al.'s (2013) measure. The more actors that have the connection with one another, the denser the interaction is. The number of observed ties is divided by the number of all possible tiles. The measure varies between 0 and 1. If the network is 0, the interaction is empty and has low density. If the value is 1, it indicates that everyone is directly interacting with everyone else and the interaction is highly dense. The inter-rater reliability index between the teachers rating and coding the data according to measures of interactional complexity, demonstrators and density were taken as the reliability in decisions made in coding stage.

Procedure

After participant selection and required briefing session for students and teachers on their roles in each research context, the researcher conducted the study. The teachers provided instruction on the same topic and writing genres of argumentative, classification and division, comparison and contrast, description and definition through the same syllabus and lesson plan across two groups through PowerPoint presentation and teacher-directed instruction. Teachers gave explicit analytic feedback to student writing in each group. Students were asked to write their assignment following the procedure mentioned earlier in each group in the class period. The transcription of collaborative writing and log analysis of electronic collaborative writing were coded by the raters for measuring interactional complexity, demonstrators and density for later analysis according to the measurement rubrics.

Data Collection Procedure

The data arose naturally while the students carried out their writing assignments during the semester. The first and the last session of the

writing program were taken as pretest and posttest in measuring interactional complexity development in each group. The purpose was to track changes in the interactional complexity development from pretest to post- test as a result of practicing in different writing modalities. Interactional resources and demonstrators were elicited through the transcription and log analysis of c-unit in collaborative and e-collaborative writings. The frequency count of the interactional resources and demonstrators through chi-square analysis indicated if two writing modalities are significantly different concerning interactional resources on ten writing sessions. Density analysis was also done by raters rating the density of interaction through transcription analysis of collaborative and log analysis of electronic collaborative writing on ten sessions of writing according to the density measurement rubric.   The data were analyzed using independent-samples t-test to answer the first research question which investigates if writing modality affects the development of interactional complexity and analysis of chi-square to answer the second and third research questions which examine if two writing modalities have different potential in creating a medium for the occurrence of interactional demonstrators and degree of density.

Results

Before presenting the primary results, the assumptions of normality of the data and homogeneity of variances across the groups were checked. Based on the results displayed in Table 1, it can be concluded that the assumption of normality was met. The absolute values of the ratios of skewness and kurtosis over their standard errors were lower than 1.96.

Table 1.

Descriptive Statistics; Testing Normality Assumption

Group		N Statistic	Skewness Statistic	Std. Error	Ratio	Kurtosis Statistic	Std. Error	Ratio
e-collaborative	Pretest	33	.190	.409	0.46	-.849	.798	-1.06
	posttest	33	-.016	.409	-0.04	-.934	.798	-1.17
Collaborative	Pretest	33	-.241	.409	-0.59	.248	.798	0.31
	posttest	33	-.708	.409	-1.73	.525	.798	0.66

An independent t-test was run to compare the collaborative and e-collaborative groups' means on the pretest of interactional complexity to prove that the two groups were homogenous regarding the index of interactional complexity of their performance before the main study. Based on the results displayed in Table 2, it can be claimed that the collaborative (M = 21.11, SD = 5.13) and the e-collaborative (M = 21.05, SD = 5.85) groups had relatively the same means on the pretest of interactional complexity.

Table 2.
Descriptive Statistics; Pretest of Interactional Complexity by Groups

	group	N	Mean	Std. Deviation	Std. Error Mean
Pretest	collaborative	33	21.11	5.134	.894
	e-collaborative	33	21.05	5.852	1.019

The results of the independent t-test (t (64) = .042, p = .967, r = .005 representing a weak effect size) (Table 3) indicated that there was not any significant difference between the two groups' mean scores on the pretest of interactional complexity. Thus it can be claimed that they were homogenous regarding their interactional complexity of their performance before the main study. The negative 95 % lower bound confidence interval of -2.65 indicated that the difference between the two groups' means on the interactional complexity could have been zero. Thus the above-mentioned conclusion as no significant difference between the two groups' means was correctly made. It should be noted that the assumption of homogeneity of variances was met (Levene's F = .801, p = .374). That is why the first row of Table 3, i.e., "Equal variances assumed" was reported.

Table 3.
Independent Samples T-Test; Pretest of Interactional Complexity by Groups

		Levene's Test		t-test for Equality of Means					95% Confidence Interval of the Difference	
		F	Sig.	t	Df	Sig. (2-tailed)	Mean Difference	Std. Error Difference	Lower	Upper
Equal variances assumed		.801	.374	.042	64	.967	.057	1.355	-2.651	2.764
Equal variances not				.042	62.93	.967	.057	1.355	-2.651	2.764

The Effect of Writing Modality on Interactional Complexity Development

An independent t-test was run to compare the collaborative and e-collaborative groups' means on the posttest of interactional complexity. Based on the results displayed in Table 4 it can be claimed that the cooperative group (M = 37.15, SD = 8.45) had a higher mean than the e-collaborative (M = 27.51, SD = 6.19) on the posttest of interactional complexity.

Table 4.
Descriptive Statistics; Posttest of Interactional Complexity by Groups

	group	N	Mean	Std. Deviation	Std. Error Mean
Posttest	Collaborative	33	37.15	8.457	1.472
	e-collaborative	33	27.51	6.196	1.079

The results of the independent t-test (t (64) = 5.28, p = .000, r = .551 representing a large effect size) (Table 4) indicated that the collaborative groups significantly outperformed the e-collaborative group on the posttest of interactional complexity.

Table 5.
Independent Samples t-test; Posttest of Interactional Complexity by Groups

	Levene's Test		t-test for Equality of Means						
								95% Confidence Interval of the Difference	
	F	Sig.	t	Df	Sig. (2-tailed)	Mean Difference	Std. Error Difference	Lower	Upper
Equal variances assumed	2.952	.091	5.283	64	.000	9.640	1.825	5.995	13.286
Equal variances not assumed			5.283	58.671	.000	9.640	1.825	5.988	13.293

It should be noted that the assumption of homogeneity of variances was met (Levene's F = 2.95, p = .091). That is why the first row of Table 5, i.e., "Equal variances assumed" was reported.

The interactional Demonstrators in Collaborative and e-Collaborative Writing

Interactional demonstrator elicitation. The log analysis in e-collaborative group performance and transcription analysis of collaborative group performance helped the researcher investigates the interactional demonstrators. Each c-unit (commination unit: a communication unit is a chunk of information perceived cohesively with the speaker/hearer and has psychological reality for the encoder) (Crookes, 1990) was coded and then given a specific type and category by the function it played in the conversation. Four types of interactional demonstrators were elicited. Information demonstrators are the demonstrators by which conversationalists in the conversation provide new information to the flow of the conversation. Interactional demonstrators are the devices by which interlocutors try to engage the other partner in the conversation or indicate their engagement intentionally

or unintentionally. Attitude demonstrators are the devices participants in conversation use to express their feeling either towards the content of the conversation of or the flow of conversation. The last type of demonstrator was strong one indicating value judgments, or emphasis participants give to the conversation segments.   The following table provides episode examples of each kind of interactional demonstrators. The categories were based on Crookes's (1990) classification of interactional resources, but the episodes were taken from the real data of the present study.

Table 6.

Interactional demonstrators and sample episodes

Informational	A: divorce rate increases because of unemployment and unemployment causes divorce. B: yes it is like a circle. A: yes but unemployment acts first B: yes it comes first, and divorce is the result of it
Interactional	A: crime is a social disorder, and its main reason is poverty. I think poverty is the mother of all crimes. What do you think? B: well, I agree C: tell me do you agree that crime happens because of poverty? B: you are right, A: Uhum (with nodding gestures to show interest) B: yes, when people have no money, and they need food and support their family, they do crimes
Attitude	A: I think it is better if we talk about unemployment B: I think so. I am very sad when I think about young people with no job and no future. Is it sad? C: yes; especially when young have high education and skill but no job to give to them B: yes so let s' write unemployment first, and I hope it is solved before other social problems
Emphatic	A: let's write about unemployment first because it is the most important social disorder B: yes let's use statistics to show a high rate of unemployment and highlight it. C: critical is a better word to show its importance. A: yes critical B: critical show also negative feeling that is related to unemployment and it calls for early attention

Interactional Demonstrator Analysis. The second research question aimed at comparing the collaborative and e-collaborative groups' use of four types of interactional demonstrators. An analysis of chi-square was

run to compare the collaborative and e-collaborative groups' use of four types of interactional demonstrators. Table 7 displays the frequency, percentages, adjusted standardized residuals, z-values, and p-values for the four types of interactional demonstrators. Before discussing the results, it should be mentioned that the p-values computed for each cell should be compared against the Bonferroni corrected p-value of .0062; i.e., .05 / 8 = .0062, in order not to commit type I error by using a single statistic eight times.

The results indicated that the e-collaboration group (Adj. Residual = 5.8 > 1.96, p = .000 < .0062) employed "information" interactional demonstrators significantly more than what was expected, while the collaborative group's use was significantly less than expectation (Adj. Residual = -5.8 > -1.96, p = .000 <.0062).

Table 7.

Frequencies; Percentages and adjusted Std. Residuals of Interactional Demonstrators by Groups

			Types				Total
			information	interaction	attitude	Emphatic	
Groups	e-collaborative	N	152	87	81	98	418
		%	36.4%	20.8%	19.4%	23.4%	100.0%
		Adj. Res	5.8	-1.3	-2.6	-2.1	
		Z	33.640	1.690	6.760	4.410	
		P	0.000	0.194	0.009	0.036	
	Collaborative	N	97	123	135	150	505
		%	19.2%	24.4%	26.7%	29.7%	100.0%
		Adj. Res	-5.8	1.3	2.6	2.1	
		Z	33.640	1.690	6.760	4.410	
		P	0.000	0.194	0.009	0.036	
Total		N	249	210	216	248	923
		%	27.0%	22.8%	23.4%	26.9%	100.0%

The collaboration group (Adj. Residual = 2.1 > 1.96, p = .009 > .0062) employed "attitude" interactional demonstrators more the e-collaborative group (Adj. Residual = -2.6 > -1.96, p = .009 >.0062); although the

difference between the two groups was not a significant one. The collaboration group (Adj. Residual = 2.1 > 1.96, p = .036 > .0062) employed "empathic" interactional demonstrators more the e-collaborative group (Adj. Residual = -2.1 > -1.96, p = .036 >.0062); although the difference between the two groups was not a significant one. The two groups made almost the same use of "interaction" type (Adj. Residual < +/- 1.96).

The results of chi-square (χ^2 (3) = 34.83, p = .000, r = .194 representing a weak effect size) (Table 8) indicated that there were significant differences between the two groups' use of interactional demonstrators. The results should be reported cautiously due to the weak effect size value of .194 and also since only one of the four types of interactional demonstrators; i.e. "information" showed a significant difference between the two groups.

Table 8

Chi-Square Tests; Interactional Demonstrators by Groups

	Value	Df	Asymptotic Significance (2-sided)
Pearson Chi-Square	34.832[a]	3	.000
Likelihood Ratio	34.868	3	.000
Linear-by-Linear Association	23.603	1	.000
N of Valid Cases	923		

a. 0 cells (.0%) have expected count less than 5. The minimum expected number is 95.10.

Interactional Density in Collaborative and E-collaborative Writing

The third research question intended to compare the two groups' use of interactional density. As displayed in Table 9, the e-collaboration group (Adj. Residual = 2.6 > 1.96, p = .009 < .0125) employed "low" interactional density more than the collaborative group (Adj. Residual = -2.6 > -1.96, p = .009 >.0125). The results also indicated that the collaboration group (Adj. Residual = 2.6 > 1.96, p = .009 < .0125) employed "high" interactional density more the e-collaborative group (Adj. Residual = -2.6 > -1.96, p = .009 >.0125)

Table 9.

Frequencies; Percentages and adjusted Std. Residuals of Interactional Density by Groups

			Type low	Type High	Total
Group	e-collaborative	N	30	100	130
		%	23.1%	76.9%	100.0%
		Adj. Res	2.6	-2.6	
		Z	6.76	6.76	
		P	.009	.009	
	Collaborative	N	20	150	170
		%	11.8%	88.2%	100.0%
		Adj. Res	-2.6	2.6	
		Z	6.76	6.76	
		P	.009	.009	
Total		N	50	250	300
		%	16.7%	83.3%	100.0%

The results of chi-square (χ^2 (1) = 5.99, p = .014, r = .141 representing a weak effect size) (Table 10) indicated that there were significant but weak differences between the two groups' use of interactional density. The results should be reported cautiously due to the uncertain effect size value of .141.

Table 10.

Chi-Square Tests; Interactional Density by Groups

	Value	df	Asymptotic Significance (2-sided)	Exact Sig. (2-sided)	Exact Sig. (1-sided)
Pearson Chi-Square	6.787[a]	1	.009		
Continuity Correction	5.997	1	.014		
Likelihood Ratio	6.732	1	.009		
Fisher's Exact Test				.012	.007
Linear-by-Linear Association	6.765	1	.009		
N of Valid Cases	300				

	Value	df	Asymptotic Significance (2-sided)	Exact Sig. (2-sided)	Exact Sig. (1-sided)

a. 0 cells (.0%) have expected count less than 5. The minimum expected count is 21.67.

b. Computed only for a 2x2 table

Discussion

This study investigated the effect of writing modality including collaborative and e-collaborative writing on the development of interactional complexity, implementation of interactional demonstrators and density of interaction. The results indicated that both groups had improvement on interactional complexity from pretest to posttest. Also, collaborative writing has more potential in fostering the development of interactional complexity. The results also indicated that informational demonstrators were more in e-collaborative writing than a collaborative one. Attitude, emphatic and interactional demonstrators were quantitatively more in collaborative writing than in e-collaborative writing. The results also indicated that interaction in collaborative writing was denser than that in e-collaborative writing.

The results of the study corroborate with many other studies. As Sato (2014) urged for measurement techniques which care interpersonal rather intrapersonal interaction skills, this study indicated that measuring communication in individually owned competence fashion may mask other essential interaction features. In elicitation techniques such as linguistic interview features in communicative context are evaluated whereas, in collaborative production activity such as collaborative writing, interaction specific features such as unique demonstrators for contributing information to the flow of conversation and interaction engagement and management are in focus. Moreover, the study is also in line with the importance Shively (2015) attributes to listeners as co-producers of interaction as they perform functions such as establishing intersubjectivity or shared understanding (informational demonstrators) and display involvement, display attractiveness and support for the speaker (interactional demonstrators). These roles are kept at minimum where

elicitation techniques were used either in classroom learning context or assessment and evaluation context (Morales & Lee, 2015). The results also are consistent with those of the study by Kitajima (2013). He confirmed that repair negotiation and interaction management are more when the productive task is convergent in nature which means learners need to come to a similar constructed outcome as in collaborative writing.

However, the results of this study do not support the previous research on e-collaborative writing. Choi's (2008) evaluation of e-collaborative writing on ESL writing through questionnaire and interview and reflective essay indicated a supportive role of e-collaborative writing which could not be approved in this study. This contrary to previous research (Goldberg, Russell, & Cook, 2003; Hayes & Ge, 2008; Lehtinen, Hakkarainen, Lipponen, Rahikainen, & Muukkonen, 1999) suggests that when it comes to technology, e-collaborative learning is not as successful as collaborative classroom writing. Several unanswered questions are left which masks other important issues than achievements based analysis.

 Research on modalities by Lucas, Oliveira, Farias, and Alencar (2017) such as computers and software designed for collaborative learning suggest that these computers programs suffer from some problems such as lack of interplay for reuse activities. They are also inefficient in basing the group work on distinct responsibilities. Besides, they are incompetent in fostering group works in collaborative and in a parallel way. Therefore, there is a need for programming software such as CollabRDL that coordinates cooperative use. This includes commands in software programming such as role by which reuse activities can be assigned to working groups, parallel programming which is programming commands that allow for several events to be simultaneously done and undo parallel's which are the commands for blocking the activities concurrently. Besides, attention should be given to mediating role of non- adjacency in transferring the information in computer-mediated learning. To deal with non-adjacency, interlocutors may try to be as simple, clear and explicit as they can to avoid the complexity of interaction in computer-mediated learning. The present research findings seem to be consistent with Alwi,

Adams, and Newton (2012)' study of syntactic complexity in text chats as noticeable amount of ideas is expressed through emoticons and abbreviations

Conclusions and Implications

This study contributes to the field of writing in EFL as it investigated three crucial interaction dimensions, interaction complexity development, demonstration and density in two writing modalities of collaborative and e-collaborative modalities. The novelty relies on the comparative nature of this study. Besides, interaction is defined and operationalized not in individually owned capability somewhat in interactive sense. The findings suggest both modalities affected interactional complexity development whereas collaborative modality provided a medium for more interaction demonstrators and density. The results indicate that the assessment practitioners need to revisit, reframe and reconsider language learning tasks if they want to use learning indices as key to learner assessment. Assessment and evaluation practitioners need to consider not only structural aspects of language but also multiple interactional resources they bring to the course of learning (Morales & Lee, 2015). Instead of considering learners incorrect use of language for cutting scores, they need to think what function they play in co-constructing interaction. Therefore, it seems necessary to construct unified and agreed upon rubrics for evaluation interactional competence as there is for linguistics competence. Research also can provide a fuller picture of intersubjective interaction and the possibility of teaching it. This requires in-depth multidimensional analysis and elicitation of interaction and speaker/hearer performance strategies and in turn the interaction quality assessment. Another call for research missed in this study is the student and teacher perspective analysis. Since Iranian students are exposed to text-based materials and teacher-directed classes can uncover how their interactive performance is influenced by their group work and it may reveal how group unity, harmony, and leadership are established and affected the collaborative work. Besides, environmental support learners received in traditional

classes need to be compared with computer-assisted classes. Technology does not always mean better. The haphazard infrastructure services such as internet speed and quality may put some students at advantages of others (Rabiee, Nazarian, & Gharibshaeyan, 2013). Teacher and student perspective analysis can reveal what roles macro and micro factors play in quality judgments of interactions.

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